

Proportional Differentiated Service: Delay Differentiation and Packet Scheduling

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Outline

- Introduction
- The Proportional Differentiation Model
- Other relative differentiation models
- The Dynamics and Feasibility of Proportional Delay Differentiation
- Two Packet Schedulers for Relative Delay Differentiation
- Simulation study
- Conclusion



Introduction(1/2)

- ❑ Growing demand: same-service-to-all => classified
- ❑ Integrated Service: features & weakness
 - ❑ End-to-End guarantee
 - ❑ Interdomain policy & pricing
 - ❑ Complexity in deploying RSVP
- ❑ DiffServ: configurable in PHB (Per Hub Behavior)
 - ❑ absolute DS: tradeoff between “service assurance” and “net utilization”
 - ❑ relative DS: class (i) \geq class (i-1); spacing between each class



Introduction(2/2)

- ❑ Tuning knobs for adjusting the quality space of each class
 - ❑ **Predictable**: the differentiation should be consistent
 - ❑ **Controllable**: according to user-selected criteria
- ❑ Two agreeable definitions of “better service”
 - ❑ lower likelihood of packet **loss** => TCP
 - ❑ lower queuing **delay** => IP-telephony & video conferencing

The Proportional differentiation model(1/3)

- Constrains for all pairs of classes

$$\frac{q_i}{q_j} = \frac{c_i}{c_j}$$

q_i : Performance measure for class i

c_i : quality differentiation parameter

where $c_1 < c_2 < \dots < c_N$

While actual quality of each class varies with class loads,
the delay ratio remains fixed.

The Proportional Differentiation model(2/3)

- Proportional Delay Differentiation model (PDD)

$$\frac{\bar{d}_i}{\bar{d}_j} = \frac{\delta_i}{\delta_j}$$

\bar{d}_i : average queuing delay of the class-i packets

δ_i : Delay Differentiation Parameter

where $\delta_1 > \delta_2 > \dots > \delta_N > 0$

While actual quality of each class varies with class loads, the delay ratio remains fixed.



The Proportional differentiation model(3/3)

- ❑ Long-term average is not precise enough
- ❑ Unpredictable result between high and low class when bursty
- ❑ Hard to derive feasibility in short timescales
- ❑ Goals: identify and evaluate scheduling mechanisms that can approximate the proportional differentiation model in **short timescales**.



Other relative differentiation models (1/2)

- ❑ Strict Prioritization:
 - ❑ highest backlogged class first (delay aspect)
 - ❑ Drawback: Uncontrollable
- ❑ Price Differentiation:
 - ❑ higher price => fewer customers
- ❑ Capacity Differentiation:
 - ❑ Higher class, higher bandwidth and buffer
 - ❑ Drawback: controllable in bandwidth, not in delay

Other relative differentiation models (2/2)

Additive Differentiation

$$\bar{d}_i - \bar{d}_j = D_{i,j} > 0 \quad (j > i)$$

Some priority scheduler can approximate this kind of behavior at long-term sufficient heavy load

Example:

$$p_i(t) = w_i(t) + s_i \quad w_i(t) : \text{waiting time of the packet at time } t$$

s_i : scheduler differentiation parameters

Dynamics and Feasibility of PDD (1/3)

$$\frac{\bar{d}_i}{\bar{d}_j} = \frac{\delta_i}{\delta_j}$$

Not valid when delay of the class is less than delay in a FCFS with only one queue

δ_i : Delay Differentiation Parameter(**DDP**)

+

$$\sum_{i=1}^N \lambda_i d_i = \lambda \bar{d}(\lambda)$$

Conservation law

(Little's formula: $L = \lambda d$)

||

$$\bar{d}_i = \frac{\delta_i \bar{d}(\lambda)}{\delta_1 \frac{\lambda_1}{\lambda} + \delta_2 \frac{\lambda_{21}}{\lambda} + \dots + \delta_N \frac{\lambda_N}{\lambda}}$$

Four properties for the dynamics of the proportional delay differentiation

Dynamics and Feasibility of PDD (2/3)

1. \bar{d}_i increases with λ_j
2. Increasing the load of a higher class has more impact in delay
3. $\delta_i \uparrow \Rightarrow d_j \downarrow$ and $d_i \uparrow$
4. Some load class i switches to class j

$$\left\{ \begin{array}{l} i < j \Rightarrow d_k \uparrow \\ i > j \Rightarrow d_k \downarrow \end{array} \right.$$

Dynamics and Feasibility of PDD (3/3)

General traffic assumption:

$\{ d_i \}$ is feasible

$$\rightarrow \sum_{i \in \pi} \lambda_i \bar{d}_i \geq \left(\sum_{i \in \pi} \lambda_i \right) \bar{d} \left(\sum_{i \in \pi} \lambda_i \right) \quad \text{For all } \pi \in \{1, 2 \dots N\}$$

$\bar{d} \left(\sum_{i \in \pi} \lambda_i \right)$ queuing delay of aggregate traffic in a FCFS server

Backlog-Proportional Rate (BPR) scheduler

Dynamically adjust the service rate to the **backlog** of the class

$$\frac{r_i(t)}{r_j(t)} = \frac{s_i q_i(t)}{s_j q_j(t)}$$
$$(s_1 < s_2 \cdots < s_N)$$

$$\sum_{i=1}^N r_i(t) = R$$

$$\frac{\overline{d_i}}{\overline{d_j}} \rightarrow \frac{\delta_i}{\delta_j} = \frac{s_j}{s_i}$$

$q_i(t)$: backlog of queue i at time t

s_j : Scheduler Differential Parameter (SDP)

$r_i(t)$: service rate of queue i at time t

R : Link capacity

DDP ratios tending to the inverse of the corresponding SDP ratios

Waiting-Time Priority (WTP) scheduler

The priority of a packet increases **proportionally with its waiting-time**

$$p_i(t) = w_i(t)s_i$$

$$(s_1 < s_2 \cdots < s_N)$$

$p_i(t)$: priority of the packet at time t

$w_i(t)$: waiting-time of the packet at time t

s_j : Scheduler Differential Parameter (SDP)

DDP ratios tending to the inverse of the corresponding SDP ratios

Reflect **load in recent past** of a queue more precisely than BPR by the waiting-time of **head packet**

★ May suffer from short-term starvation

Simulation Study: Evaluation of BPR and WTP (1/7)

Effect of different link utilization

Load distribution

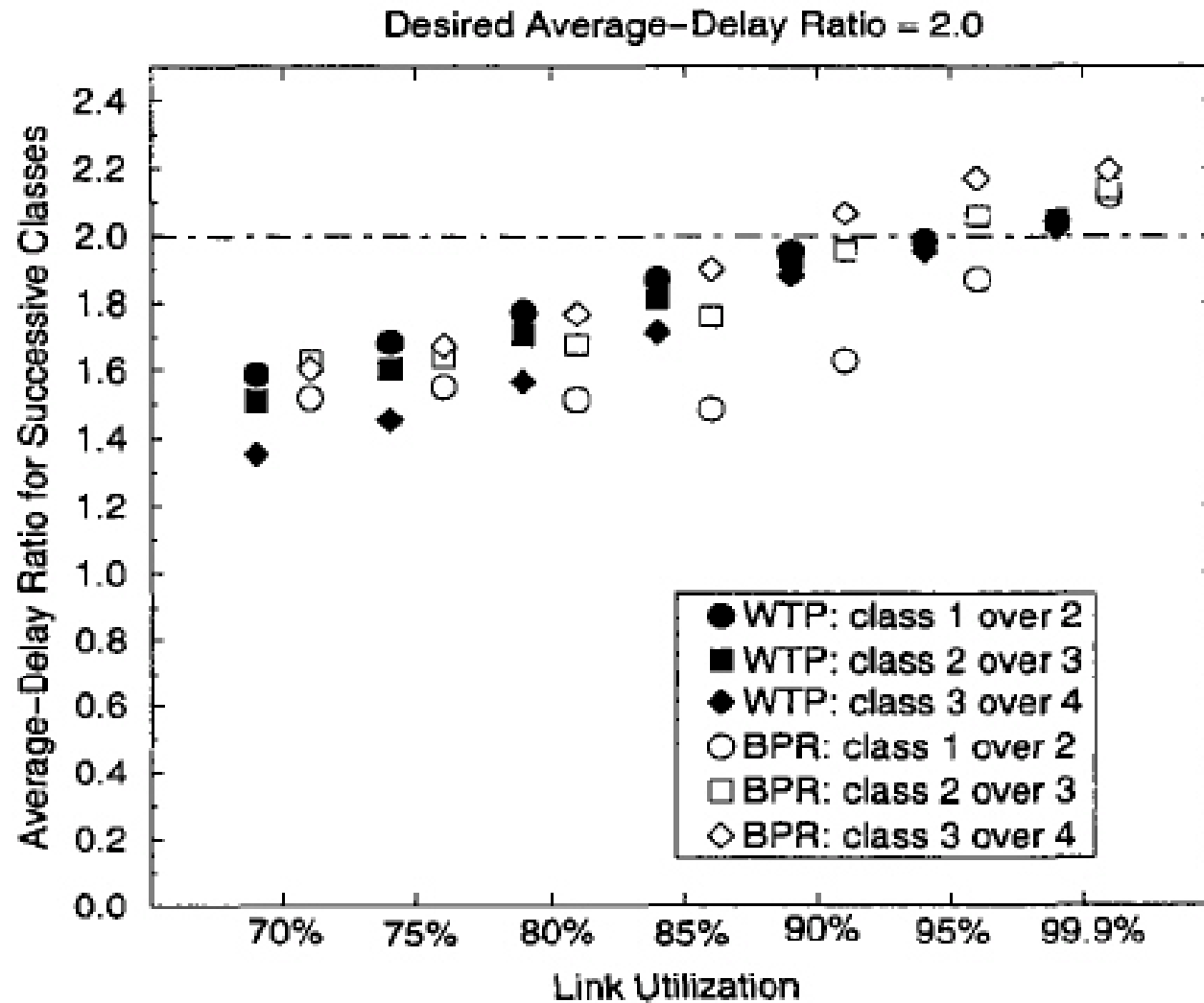
Class-1: 40%

Class-2: 30%

Class-3: 20%

Class-4: 10%

The ratios of average-delays between successive classes



(a) $s_1 = 1, s_2 = 2, s_3 = 4, s_4 = 8$

Simulation Study: Evaluation of BPR and WTP (2/7)

Effect of different link utilization

Load distribution

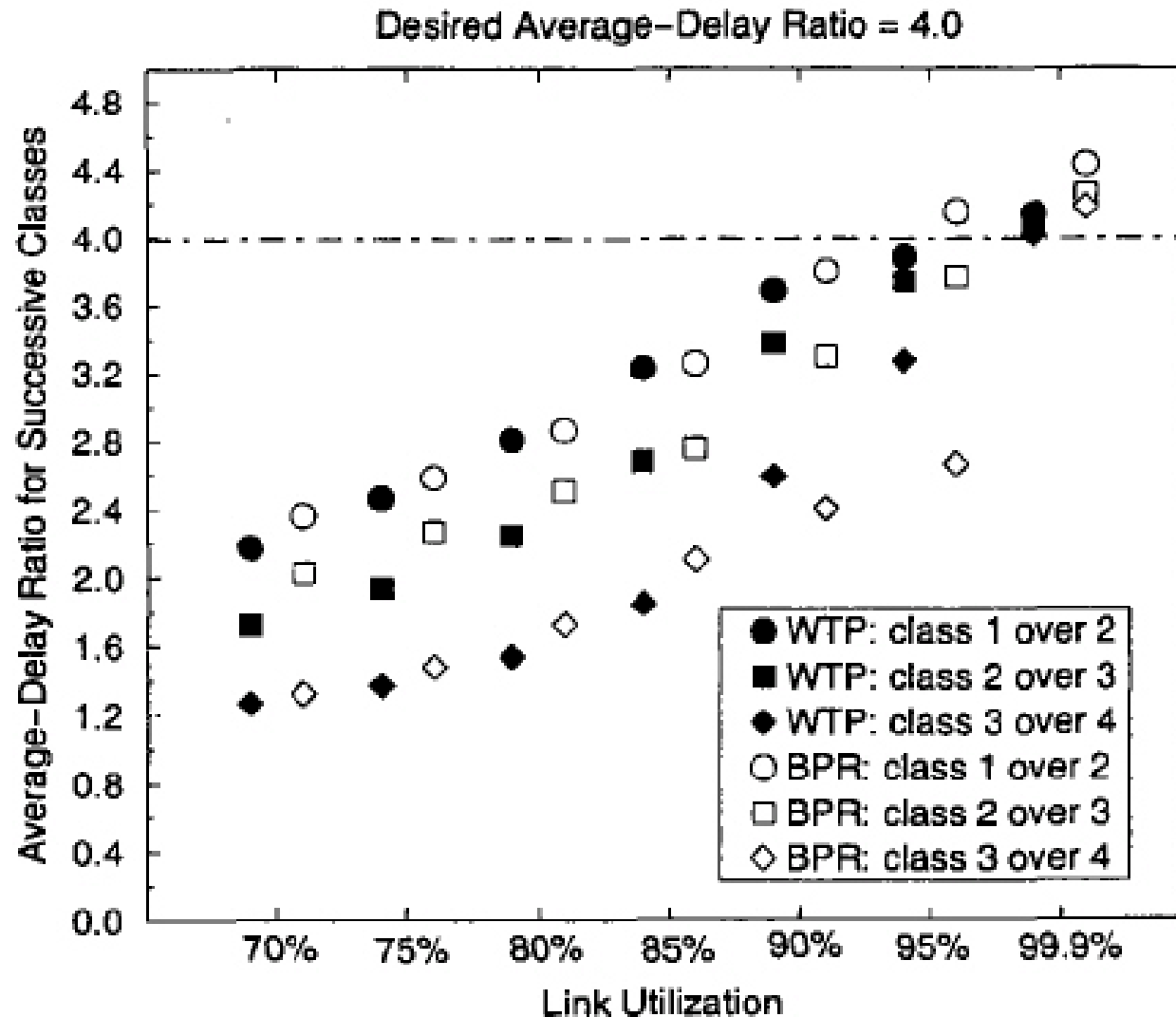
Class-1: 40%

Class-2: 30%

Class-3: 20%

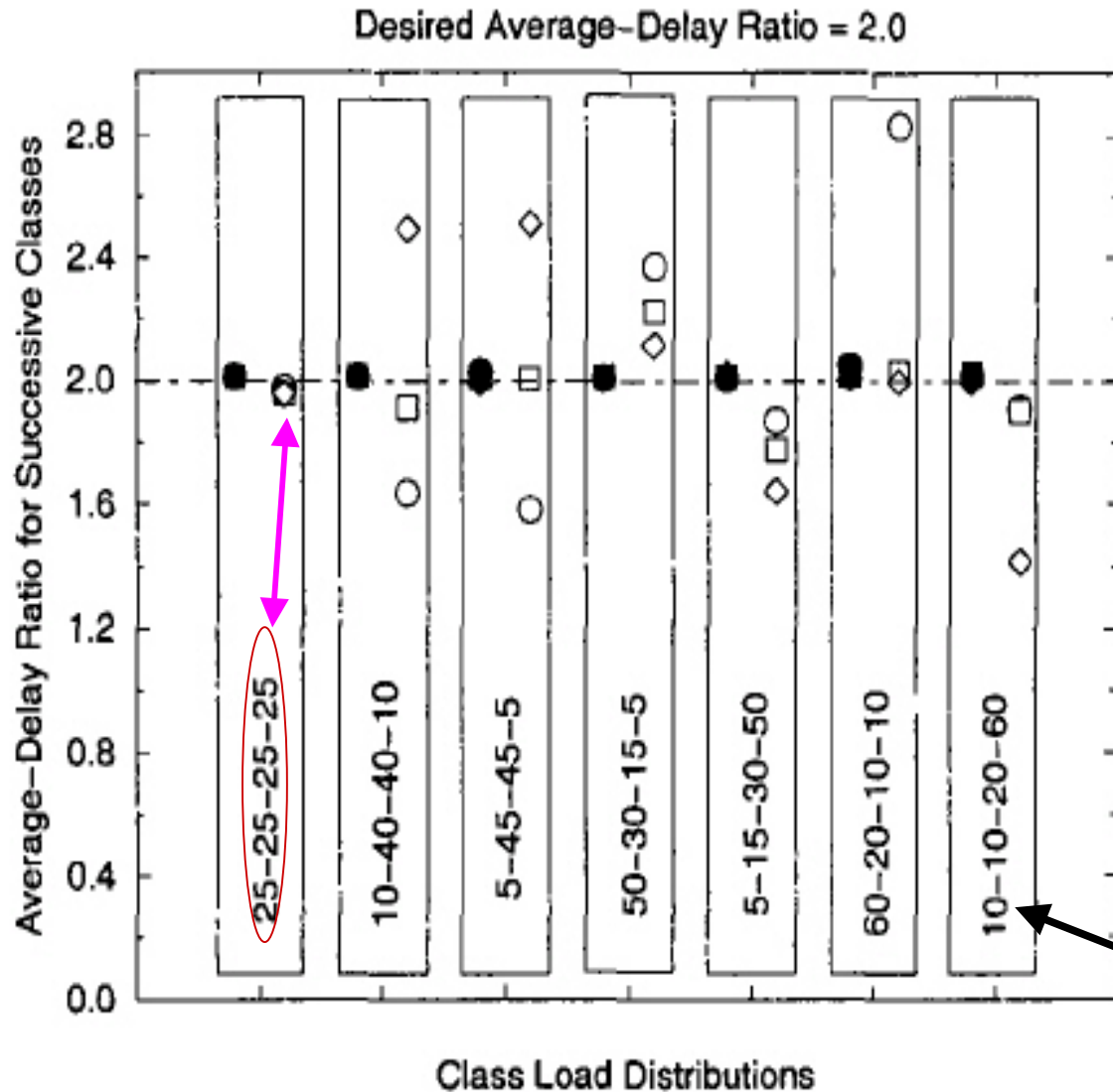
Class-4: 10%

The ratios of average-delays between successive classes



(b) $s_1 = 1, s_2 = 4, s_3 = 16, s_4 = 64$

Simulation Study: Evaluation of BPR and WTP (3/7)



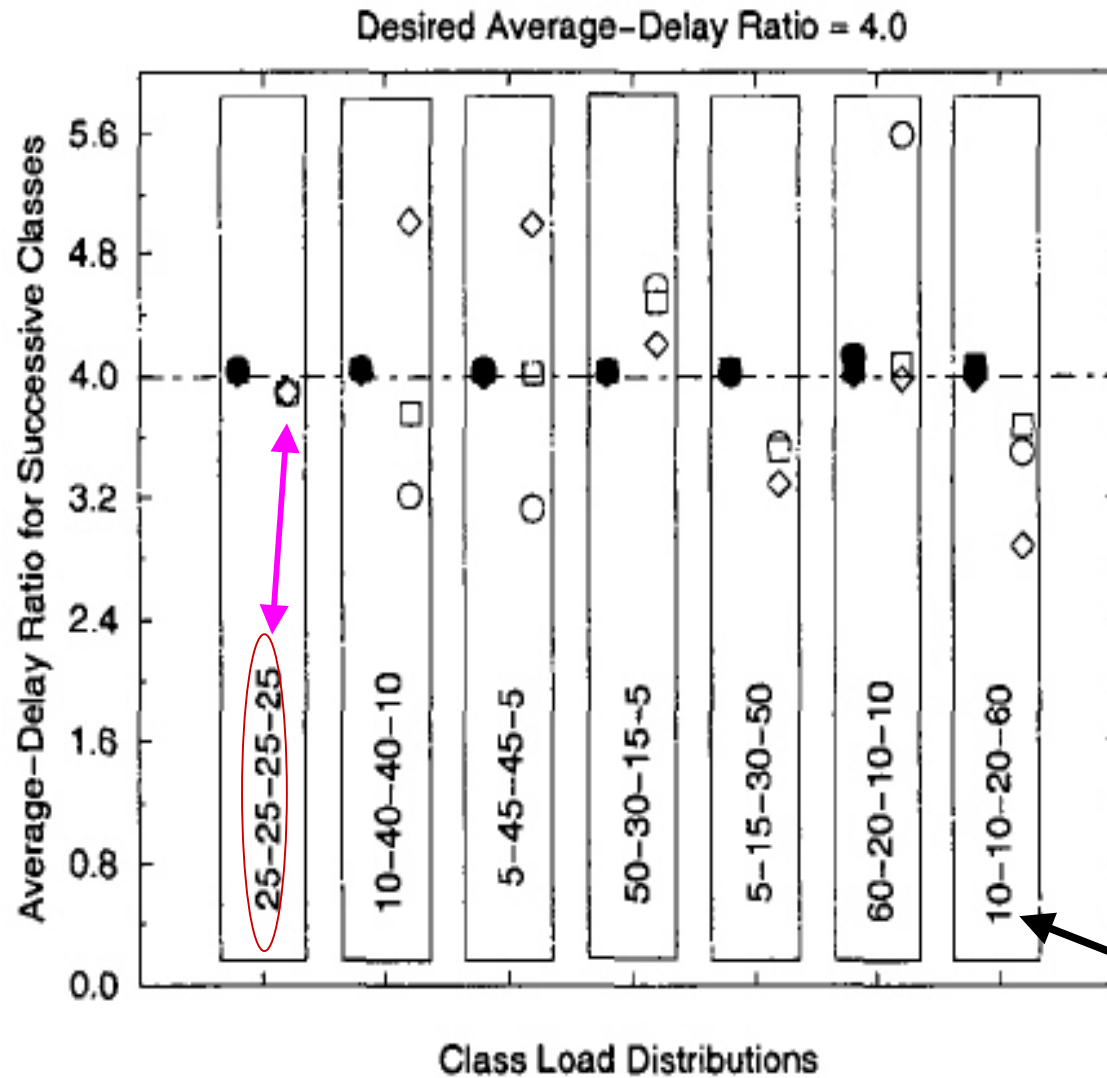
The effect of the class load distribution

Utilization is 95% in all cases

Fraction of the four classes in the aggregate packet stream

(a) $s_1 = 1, s_2 = 2, s_3 = 4, s_4 = 8$

Simulation Study: Evaluation of BPR and WTP (4/7)



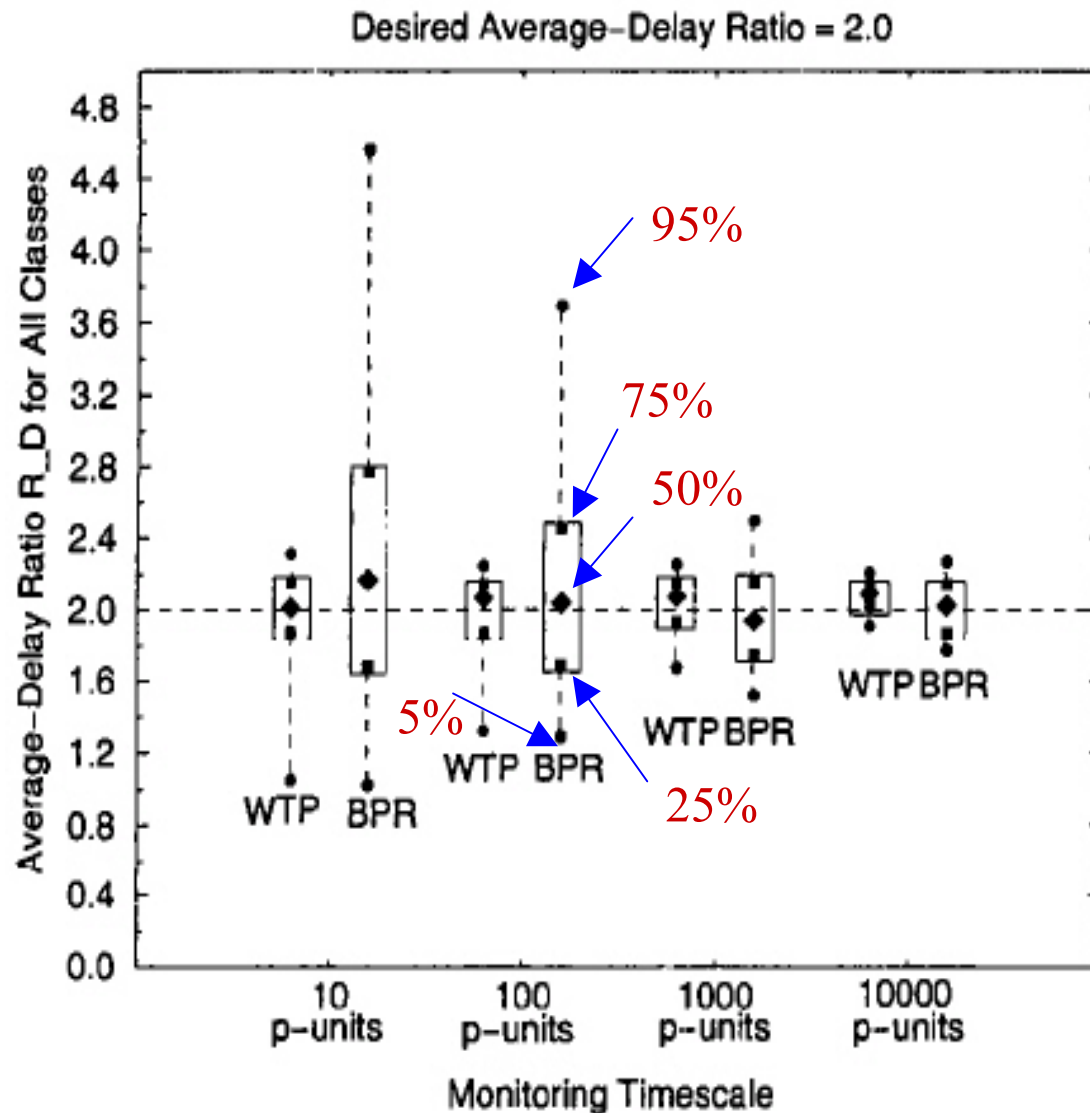
The effect of the class load distribution

Utilization is 95% in all cases

Fraction of the four classes in the aggregate packet stream

(b) $s_1 = 1, s_2 = 4, s_3 = 16, s_4 = 64$

Simulation Study: Evaluation of BPR and WTP (5/7)



Five percentiles of the R_D measure

aggregate load: 95%

p-unit: average packet transmission time

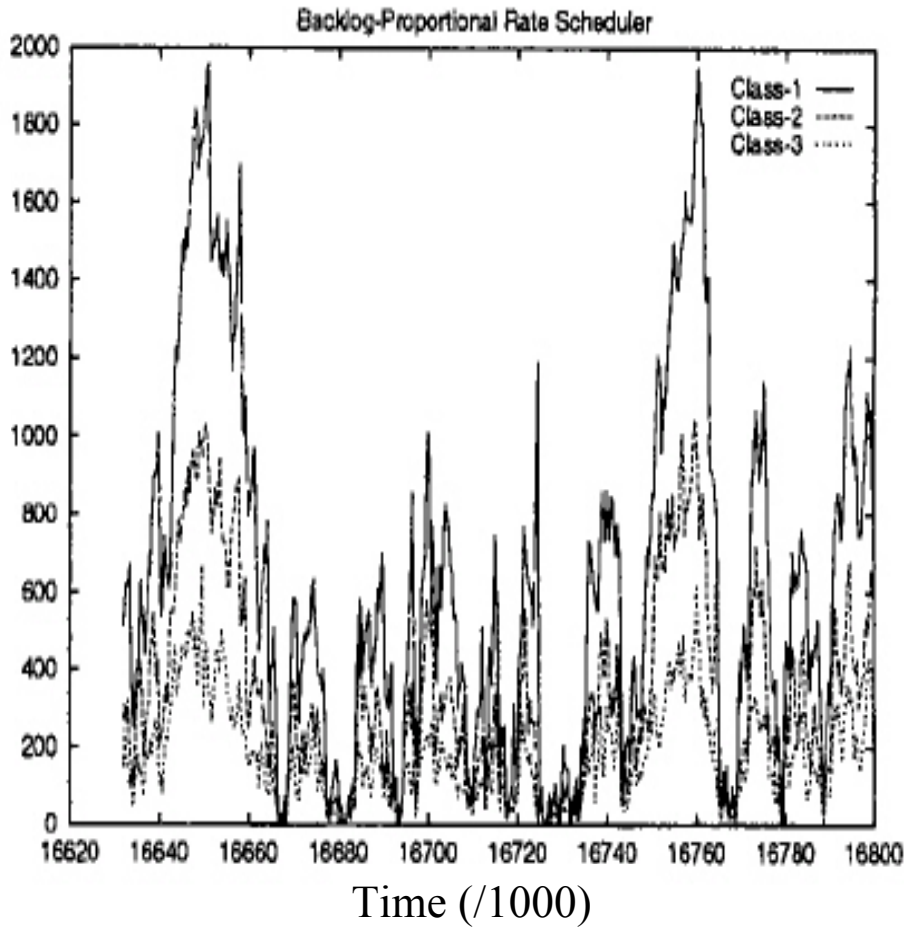
R_D : average of all ratios over all pairs of classes

★ WTP behaves well even in short time-scale

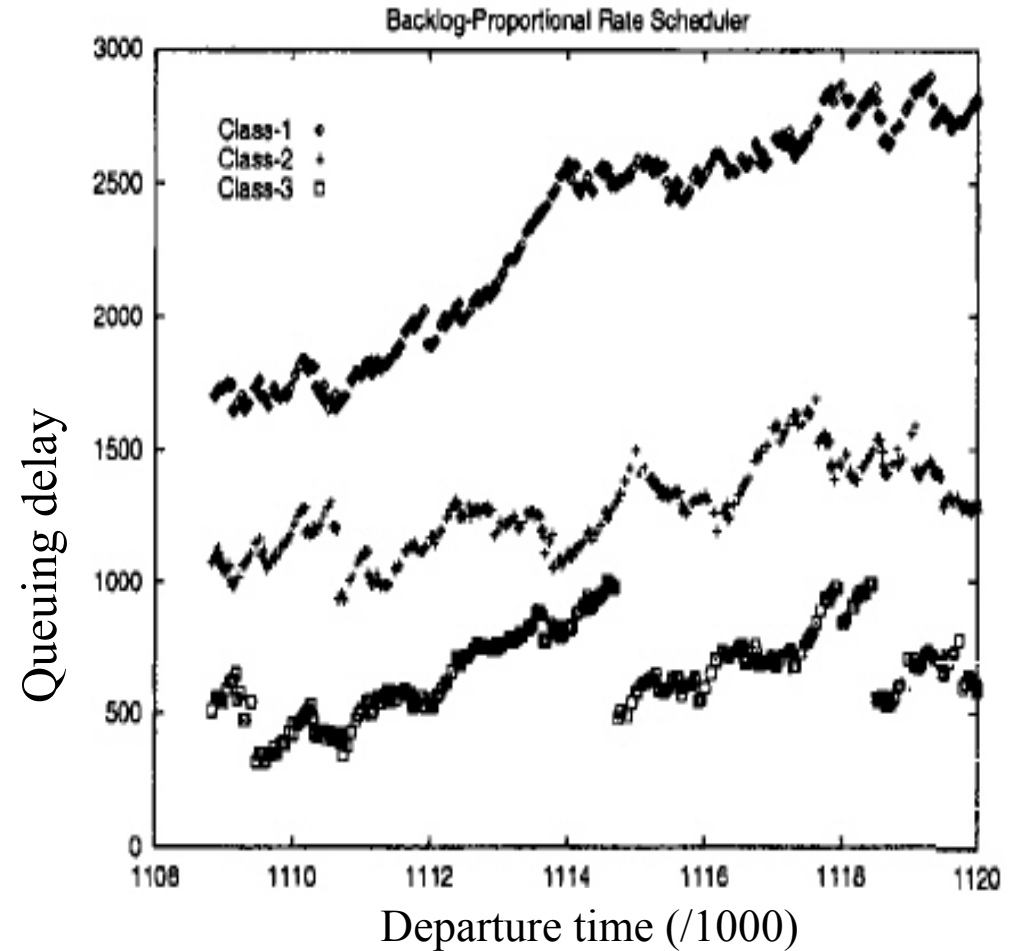
(a) $s_1 = 1, s_2 = 2, s_3 = 4, s_4 = 8$

Simulation Study: Evaluation of BPR and WTP (6/7)

Average queuing delay (per packet)



(a) Microscopic view I

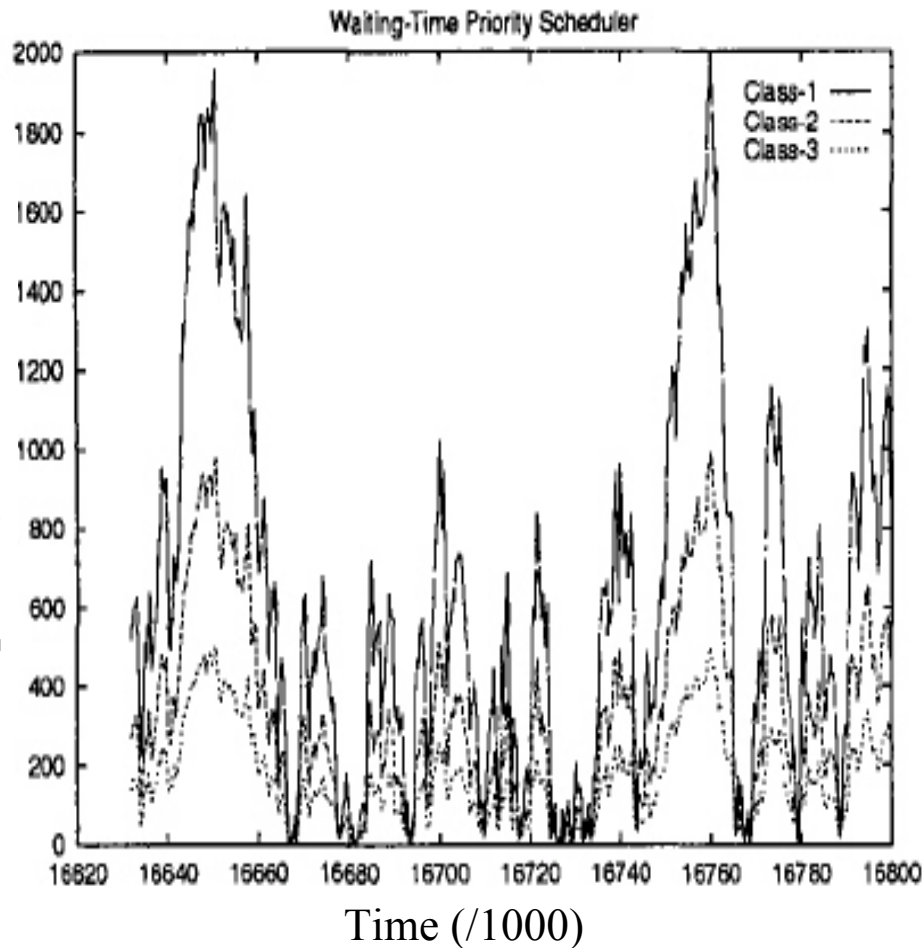


(b) Microscopic view II

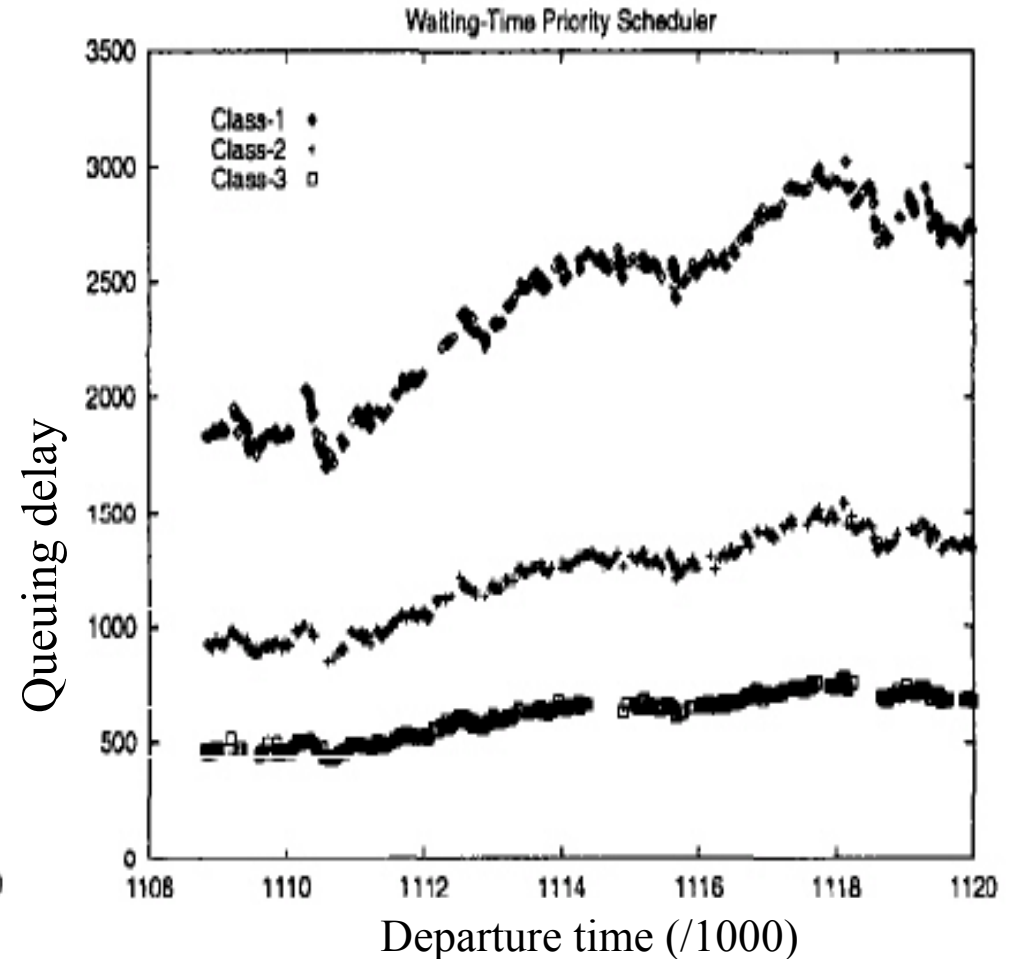
Queuing delays with the **BPR** scheduler when $s_1=1, s_2=2, s_3=4$

Simulation Study: Evaluation of BPR and WTP (7/7)

Average queuing delay(per
 σ packet)



(a) Microscopic view I



(b) Microscopic view II

Queuing delays with the **WTP** scheduler when $s_1=1$, $s_2=2$, $s_3=4$



Simulation Study: The User's Perspective (1)

- ❑ Concern about the end-to-end performance of the packet flows
- ❑ Local class-based relative differentiation
=> end-to-end flow-based relative differentiation
- ❑ Simulation settings
 - ❑ Simulator: NS-v2
 - ❑ Cross-traffic is loaded in the network path
 - ❑ Propagation and transmission delays are ignored

Simulation Study: The User's Perspective (2)

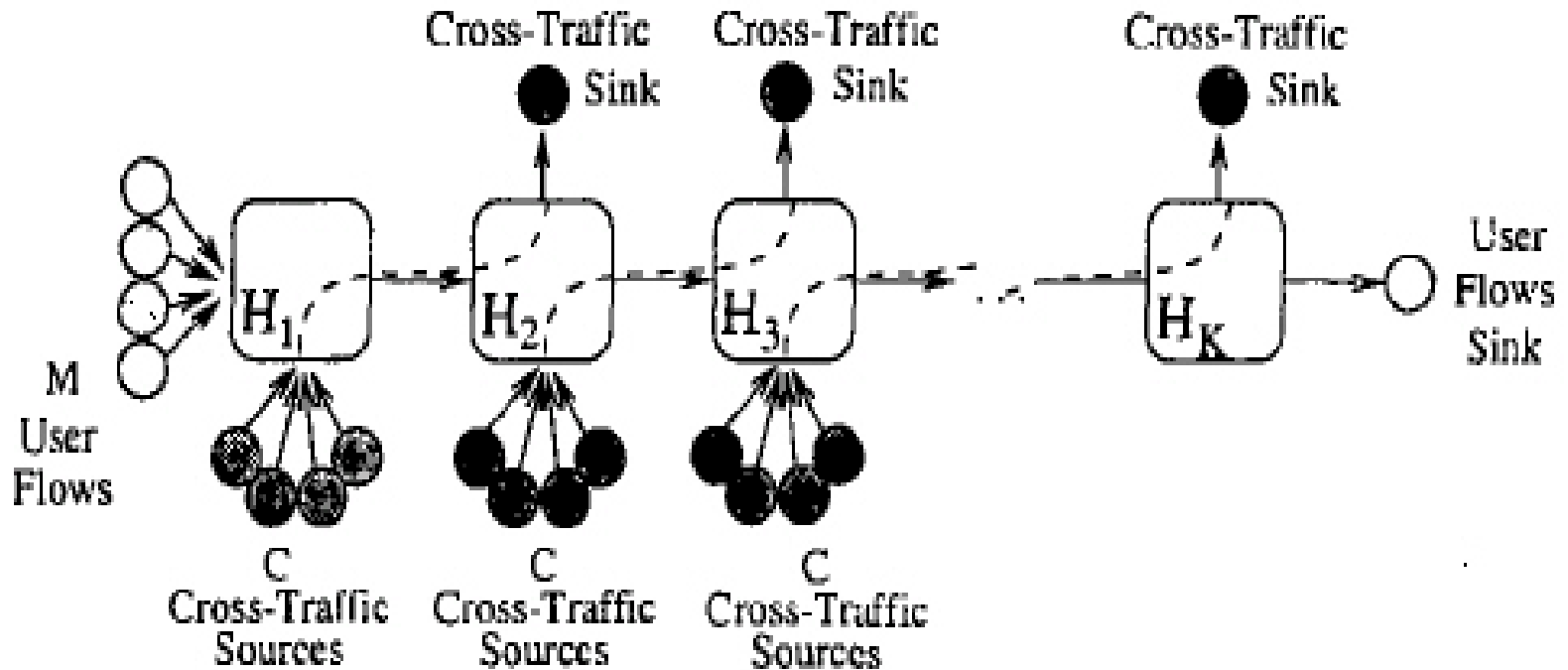


Figure 6: The multi-hop traffic configuration in this simulation study.

Simulation Study: The User's Perspective (3)

\bar{R}_d	$F=10$ $R_u=50$	$F=10$ $R_u=200$	$F=100$ $R_u=50$	$F=100$ $R_u=200$
$K=4$ $\rho=85\%$	2.3	2.2	2.2	2.1
$K=4$ $\rho=95\%$	2.1	2.1	2.1	2.0
$K=8$ $\rho=85\%$	2.0	2.0	2.0	2.0
$K=8$ $\rho=95\%$	2.0	2.0	2.0	2.0

F : utilization of network link

R_u : rate of user flows

ρ : utilization of network link

K : number of hops in the path

Table 1: The metric \bar{R}_D : Ideally, it should be 2.00 in all cases. These results have been consistent in five simulation runs with different random seeds.

\bar{R}_d **end-to-end delay ratio** averaged over the N-1 pairs of successive classes



Simulation Study: The User's Perspective (4)

- ❑ **No inconsistent delay differentiation in the runs**
 - ❑ Inconsistent: higher class experience larger delay
- ❑ Increasing number of hops results in better $\overline{R_d}$



Conclusion and Open Issues

- ❑ Propose proportional differentiation model for **controllable** and **predictable** relative differentiation
- ❑ Identify and evaluate two schedulers in **heavy load** and **short timescale**
- ❑ What about the Additive differentiation model?
- ❑ Optimal scheduler of coupled delay and loss?
- ❑ Derive DDPs for various kind of network link by experiment
- ❑ Typical “profile” of feasible DDPs for network operators