

End-to-End Routing Behavior in the Internet

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Outline

- ◆ Methodology
- ◆ Pathologies
- ◆ Stability
- ◆ Symmetry

Methodology(1/3)

- ◆ Network Probe Daemon (NPD)
 - D1: measured interval = 1 ~ 2 days
 - D2: 60% with interval = 2 hours
40% with interval = 2.75 days
- ◆ Exponential distributed random interval
- ◆ Be Representative?
 - 37 hosts v.s. 1000 active A.S.

Methodology(2/3)

◆ Observation Periods

- D1: Nov.8 – Dec.24, 1994
- D2: Nov.3 – Dec.21, 1995

◆ Confidence intervals: $c = 95\%$

$$p_l = \frac{v_2}{v_2 + v_1 Q_{F(v_1, v_2)}(1-c)}$$

$$v_1 = 2(n - k + 1) \quad v_2 = 2k$$

Methodology(3/3)

◆ Shortcomings

- End-to-end observations can't see details.
- Centralized design, batch process is better.
- 'traceroute' is not sophisticated enough.



Routing Pathologies

Routing Loops

◆ Types

- Forwarding: packet travels several routers.
- Information: Information from myself.
- 'traceroute': duplicated hops.*

◆ Reason: routing updates inconsistency.

◆ Results:

- Persistet: $D1/D2 = 10/50$
- Temporary: $D1/D2 = 2/23$
- Location: Confined to a single A.S. (BGP protection)

Erroneous routing & Connectivity altered mid-stream

◆ Erroneous

- Packet takes wrong path
- $D1/D2 = 1/0$

◆ Altered mid-stream

- 'traceroute' reports lost or altered.
- Unable to choose path caused by outages
- $D1/D2 = 10/155$

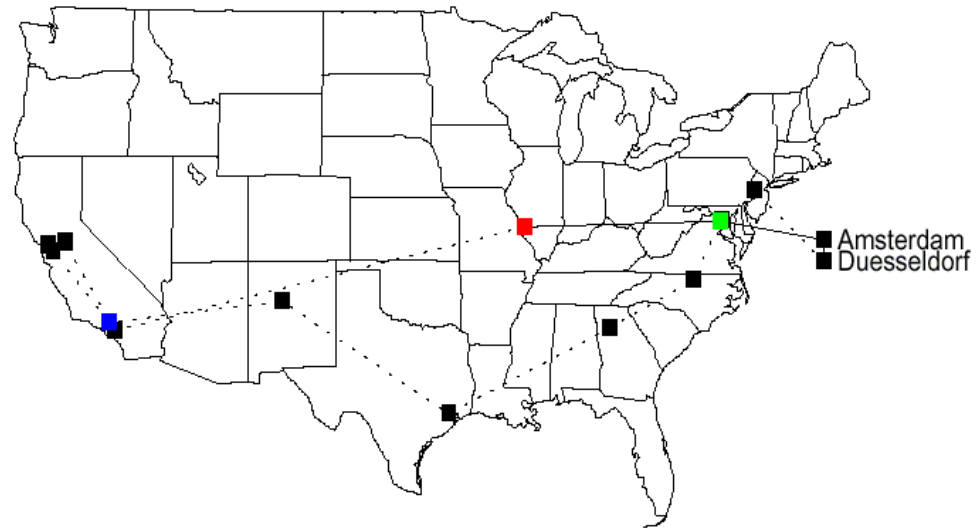
Fluttering(1/2)

- ◆ Rapidly-oscillating routing.
- ◆ Benefits: load average
- ◆ Problems:
 - Unstable network path
 - Asymmetric path
 - Difficult to calculate RTT, Avail. BW, etc.

Fluttering(2/2)

◆ Example

- From St. Louis
- To Mannheim, Germany
- Fluttering:
 1. Washington D.C (17 hops)
 2. Anaheim (29 hops)



Infrastructure failures & Hop Count

◆ Infrastructure failures

- Can't reach destination hosts
- Availability: $D1/D2 = 99.7 \sim 99.9\% / 99.4 \sim 99.6\%$
- Overestimates availability

◆ Unreachable due to too many hops

- Out of the 30 hops limit of 'traceroute'
- Distance v.s. hops.
 - ◆ Km/Hops: 1500/3, 2000/5, 3/11

Temporary outages

- ◆ Loss network connectivity or congestion
- ◆ No losses: D1/D2 = 55%/43%
- ◆ 1 ~ 5 losses: D1/D2 = 44%/55%
- ◆ 6 or more losses: D1/D2 = 0.96%/2.2%

Time-of-day Patterns

- ◆ Mean of time-of-day at SRC & DST
- ◆ Measurement times in a hour.
 - Maximum 4.5% (0:00-1:00)
 - Minimum 3.8% (13:00-14:00)
- ◆ Match daily congestion pattern
 - Maximum 8.0% (15:00-16:00)
 - Minimum 0.4% (1:00-2:00)

Pathologies Summary

Pathology	Probability(%)	Trend
Persistent loops	0.13-0.16	
Temporary loops	0.055-0.078	
Erroneous routing	0.004	
Mid-Stream change	0.16/0.44	Worse
Infrastructure failure	0.21/0.48	Worse
Outage \geq 30 secs	0.96/2.2	Worse
Total pathologies	1.5/3.4	Worse

End-to-End Routing Stability

- ◆ Change frequency(probability)
- ◆ Stability
 - Prevalence
 - Persistence
- ◆ Data Source
 - D2 measurements without pathologies
 - 3-level of granularity: Host, City, A.S.

Routing Prevalence(1/2)

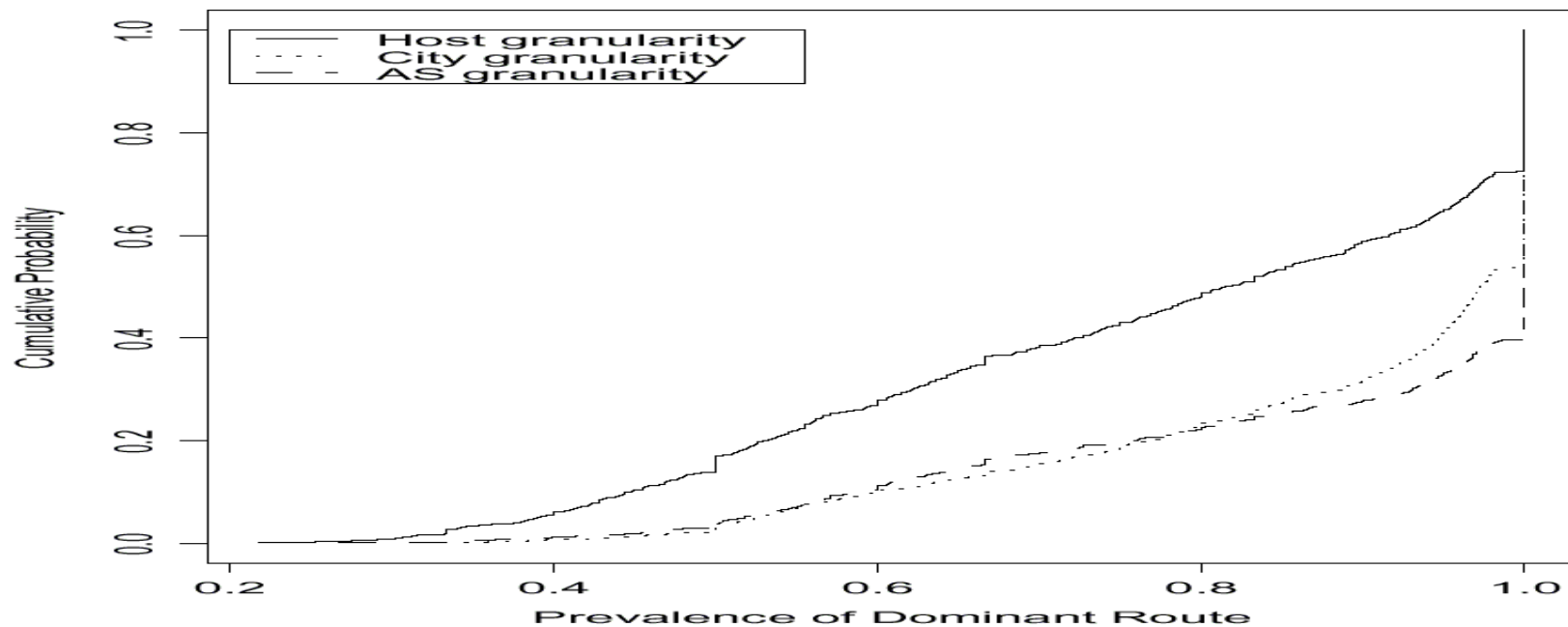
◆ Prevalence parameter

- $\pi_r = K_r/n$
- K_r : number of the same route 'r'
- n: number of observations.

◆ Prevalence parameter shows percentage of dominant routing path

Routing Prevalence(2/2)

◆ Measurement results

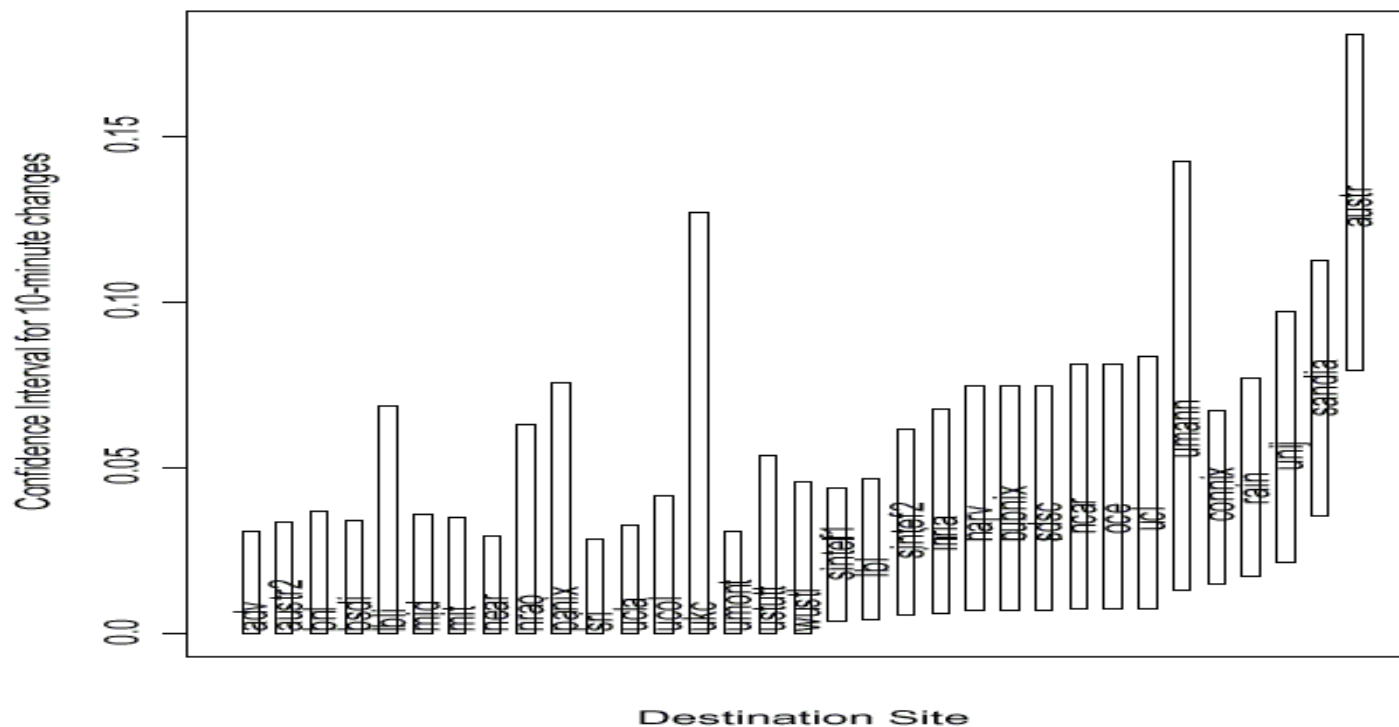


- ◆ Summary: Internet paths are strongly dominated by a single route.

Routing Persistence(1/3)

◆ Routing alternation

- $N_{dst\ s}^{10}$: Number of routing path for $dst=s$
- $X_{dst\ s}^{10}$: Number of routing path changes for $dst=s$
- $P_{dst\ s}^{10}$: Probability of routing path changes = X/N



Routing Persistence(2/3)

◆ Duration Test Results

Time scale	Percentage
Seconds	N/A
Minutes	N/A
10's of minutes	9%
Hours	4%
6+ hours	19%
days	68%

Routing Persistence(3/3)

◆ Summary

- Routing changes occur over a wide range of time scales.
- Frequently path changes happens in smaller networks(Ex. Intra-AS).
- 2/3 of internet paths persist for days or weeks.

Routing Symmetry

◆ Importance

- RTT calculation.
- Clock synchronization through network.
- Routing asymmetry complicates network troubleshooting.

◆ Analysis result: $D1/D2 = 30\%/49\%$

Summary

- ◆ Routing pathologies increases: 1.5% to 3.4%.
- ◆ 2/3 of the Internet paths had routes persisting for either days or weeks.
- ◆ Routing asymmetry increases: 30% to 49%.
- ◆ Internet routing becomes less predictable.